

Miguel Gonçalves

Software Engineer

Curriculum Vitae

📍: Fafe, Portugal | ✉: miguelgoncalves18@hotmail.com | 💻: Website | 🔗: miguelgoncalves18

Skills

Programming: Java, JavaScript, React, Next.js, TypeScript, Node.js.

Markup: LaTeX, Markdown, HTML, CSS, Tailwind.

Database: PostgreSQL.

Spoken: English C2, Portuguese Native.

Tools: Git, Docker, Supabase.

CMS: CrafterCMS.

Experience

2022 - Now	CGI Portugal - Software Engineer	CGI
	<ul style="list-style-type: none">Lead developer for the Web Team, specializing in front-end development.Responsible for the architecture, good practices, security and development of scalable web applications.Developed and maintained multiple front-end applications.	

Highlighted Projects

NextJS	EUROMAR Website (Work project - Lead Developer)	Website
	<ul style="list-style-type: none">Developed a public website with CrafterCMS as content manager.Developed a private portal with a backoffice, where administrators can create dynamic forms and make them available to users registered in the private area.Responsible for the database structure and management.	
	Tech Stack: Next.js, Tailwind, TypeScript, Supabase (PostgreSQL) and CrafterCMS.	
NextJS	Portuguese Consular Offices Online Scheduling Website (Work project - Lead Developer)	Website
	<ul style="list-style-type: none">Developed the new scheduling website for consulates and embassies of Portugal.Responsible for the website front-end structure, security and performance.	
	Tech Stack: Next.js, Tailwind and Typescript.	
NextJS	GasSU Contract Form Website (Work project - Lead Developer)	Website
	<ul style="list-style-type: none">Responsible for developing a contract form for new customers of GasSU.	
	Tech Stack: Next.js, Tailwind and TypeScript.	
NextJS	Luisa Mendes - Makeup Portfolio Website	Website
	<ul style="list-style-type: none">Developed a portfolio website for a makeup artist.	
	Tech Stack: Next.js, Tailwind, TypeScript and Framer-Motion for animations.	
JavaScript	Geometrix - Hypatiamat (University project)	Website Grade 20/20
	<ul style="list-style-type: none">For the final university project, we have developed a game for Hypatiamat, a platform with various games for elementary school students. Our game aims to teach students basic geometry while they have fun and climb our rankings.	
	Tech Stack: Phaser, a javascript game framework.	

Education

2018 — 2022	Bachelors in Computer Science	Universidade do Minho
-------------	--------------------------------------	------------------------------

Licenses/Certifications

2022	Next.js and React - The Complete Guide	Credential
2022	Full Stack Developer with React Bootcamp	Credential
2022	React 17 Bootcamp	Credential
2021	Java Object Oriented Programming	Credential